CS-376 Final Project  
Self Assessment

Your group should fill out one copy of this form and include it with your assignment when you turn it in.

# Group

*Who’s in your group?*

1. Mercedes Sandu

# Goals

*Say a few words about what you wanted the game to be like. Note that if you just wanted to write some code so you could get an good grade on the project, it’s fine to admit that.*

I wanted to try my hand at making a mysterious three-dimensional escape room game. It wouldn’t have any crazy physics, but it would require a lot more work in puzzle design and implementing mechanisms to block the player from advancing unless they’ve figured out what they need to figure out (just like escape rooms in real life).

# Lessons learned

*What went right?*

Surprisingly, almost everything! Finding models was very easy, placing them and scripting them was straightforward, animations were fun to implement, I hardly faced frustrations.

*What went wrong?*

I tried to have separate scenes for the start menu as well as each level, but I think because some of the models I used were not designed for video games, they were too high quality, and it would take way too long to transition from scene to scene. I combated this by placing everything in the same scene and preventing the player from moving when they were in any kind of menu.

*What do you wish you knew when you started?*

How to create a first-person controller. It took me close to two fully days to implement it.

# Annoying grading bookkeeping

Please list all the things you think you got points for based on the criteria given in the assignment. Include for each item which group member worked on that item. It’s acceptable for multiple people to work on a single thing, but if you tell us that everybody did everything, you will need to come meet with Ian in person to justify that.

* Three-dimensional game (25 points)
* See additional criteria in my README.pdf file.

## Total points we think we got

*Write the total number of pointslisted above.*

Certainly at least 25.

# Who did what

For each of the items above, tell us who worked on it. Do not say “everybody worked on everything”.

* I (Mercedes) did everything :)